Scratch Project Intermediate Level Design

I.E. COLEGIO LOYOLA PARA LA CIENCIA Y LA INNOVACIÓN

TECNOLOGÍA, INFORMÁTICA Y EMPRENDIMIENTO

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# Authors

|  |  |  |
| --- | --- | --- |
| Name | Rol | Grade |
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|  |  |  |
|  |  |  |

# Project Name

# Project Description

# Design Elements

## **Sprites**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Name and description** | **Main Pic** | **Customes** | **background to which it belongs** | **Behavior (conditions)** |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |

If you need more space, use an additional sheet. If in doubt, ask teacher Juan Pablo about the proper distribution of your sprites inside the sheet.

## **Backgrounds**

|  |  |  |
| --- | --- | --- |
| **Background name** | **Pic** | **Description** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

If you need more space, use an additional sheet. If in doubt, ask teacher Juan Pablo about the proper distribution of your backgrounds inside the sheet.

## **Sounds**

|  |  |  |
| --- | --- | --- |
| **Name** | **Sprite or background to which it belongs** | **Situations or conditions under which it will sound** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

## **Sensors**

|  |  |  |
| --- | --- | --- |
| **Sensor Name** | **Sprite or background to which it controls** | **Situations or conditions under which it will control the sprite or the background** |
|  |  |  |
|  |  |  |
|  |  |  |

## **Process Rules**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **No.** | **Section** | **Behavior** | **Sprite involved** | **How the behavior is controled?** | **Description** |
| 1. |  |  |  |  |  |
| 2. |  |  |  |  |  |
| 3. |  |  |  |  |  |
| 4. |  |  |  |  |  |
| 5. |  |  |  |  |  |
| 6. |  |  |  |  |  |
| 7. |  |  |  |  |  |
| 8. |  |  |  |  |  |
| 9. |  |  |  |  |  |
| 10. |  |  |  |  |  |
| 11. |  |  |  |  |  |
| 12. |  |  |  |  |  |

## **List of Variables**

|  |  |
| --- | --- |
| **Variable Name** | **Description** |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |